

2016 Pacesetter North Dakota Youth Basketball EAST REGION Championships

Grafton Schools - Grafton, ND • 4th Grade Girls • Saturday, February 27

Seed #2 **Fargo Shanley 11**

Game 1: #2 vs. #3
11:35 D

Thompson

Seed #3 **Thompson 14**

*Play hard,
Be a good sport,
And thank your
Coaches & Parents!*

L1 = Loser of Game 1

L1 **Fargo Shanley 6**

Game 2: Loser of G1 vs.
Seed #1 G1 = Game 1
1:25 C

Fargo Storm

Seed #1 **Fargo Storm 34**

Seed #	TEAMS	W	L	T
	1) Fargo Storm	2		
	2) Thompson	2		
	3) Fargo Shanley	1	1	

W1 = Winner of Game 1

W1 **Thompson 3**

Game 3: Winner of G1 vs. #1
3:05 C

Fargo Storm

Seed #1 **Fargo Storm 15**

**“Pacesetter...Where
Players Get Better”**
Check camps & tournamets
for 2016:
www.pacesetternet.com

Court Guide

All gyms are in the same building.
A - High School
B - High School
C - Century Elementary
D - Middle School

STATE!

The EAST REGION champion and runner-up will be the first teams invited to play in the North Dakota State Championships in Jamestown on Sunday, April 3. Invitations will be provided after the regional championship game.

Pacesetter Open!

Teams with first-round wins or finishes of .500 or better will be invited to play in the four-state Pacesetter Open this summer in Redwood Falls, MN, Sunday, June 5. It should be a great family weekend in a fabulous 6-court facility in the beautiful Minnesota River Valley. Invitations will be provided to qualifying teams at the conclusion of their last game.

Pool Play Guidelines

Teams will play each other for one 16-minute period in pool play with stopped time the last one minute. Teams will then be seeded 1-2-3 for the final round of full games. Two timeouts per pool game. No overtimes - tie game ends in tie.
Tiebreakers: 1) Total point differential, 2) Fewer points allowed, 3) Coin flip.

Officials/timers: 16-min. pool game = 1/2 game.

Pool Games: Court D

9:00 **9:25** **9:50**
1 vs. 2 15-4 **1 vs. 3 11-4** **2 vs. 3 13-14**

If all three teams finish at 1-1, the total point differential will be used to break the tie.