## 2022-2023 Youth Basketball Classics -Pacesetter Tournament Rules-

1. Games will be two 16 -minute running time halves with stopped time the last minute of the first half and the last minute of the second half.
2. Teams may call 3 timeouts per game. One additional timeout will be allowed for each overtime period. Running time will begin after a timeout as soon as stopped time would normally begin, such as the first touch after an in-bounds pass or rebound. The clock should stop for any unusual breaks in the game - injury, etc.
3. Pacesetter will use the 5 -foul "player elimination" rule. The bonus will be two shots starting on the $6^{\text {th }}$ foul in a half. There will never be a 1 -and- 1 .
4. All overtime periods will be two minutes, all stopped time.
5. The scoreboard is the official score. Any questions regarding the score must be raised by a coach immediately at the moment of the disputed scoring. Fans disputing the score should talk to their coach. If necessary, the head coach may stand and raise both hands to ask for a "scoring timeout" to check the score. This timeout should not be counted as a team timeout. Any question on disputed scores should be settled by the officials, coaches, and scorekeeper or the tournament director at the request of one of the officials.
6. Teams in $4^{\text {th }}$ and $5^{\text {th }}$ grade may only press during stopped time: the last minute of the first half and the last minute of the game. Teams in grades 6-8 may press at any time. Pressing is not allowed for any team, however, when leading by 10 or more points. When a change of possession occurs through a rebound or steal during a non-pressing situation, defensive players must retreat past half court.
7. Teams at the 4th-5th grade level must play man-to-man defense. "Help" defense is allowed, but once recovery is made, the helping defender must retreat. Sustained double-teaming, trapping, or any type of zone defense as a press or in the half-court is not allowed for grades 4-5. One exception: Players may double or triple team whenever the ball is in the free throw lane.
8. Players in $4^{\text {th }}$ grade shooting a free throw may go over the free throw line after the release. This will be ruled the same as the guideline regarding the 3-point shot - feet must be behind the line when the ball is released. If a $4^{\text {th }}$ grade team prefers taking possession instead of shooting - since some players may not be able to reach the basket from 15 feet - that can be an option for the head coach to decide.
9. The small ball (28.5) will be used for all girls and $4^{\text {th }}, 5^{\text {th, }}$, and $6^{\text {th }}$ grade boys.
10. Good sportsmanship is expected of all players, coaches, parents, and fans. Please set a good example for our young people!

Play Hard, Be A Good Sport, and Have Fun!

