2024 Pacesetter Sweet Sixteen Championships

Game Rules

- 1. Games will be four 9-minute quarters with stopped time all the way.
- 2. Overtime periods will be two minutes, all stopped time, until a winner is decided.
- 2. Teams may call 3 full timeouts per game. One timeout will be allowed for each overtime.
- 3. Individual fouls will be kept. Elimination will be on the 6th foul.
- 4. The bonus will always be two shots, starting on the 7th team foul in a half. Never a one-and-one.
- 5. The shot clock will NOT be used.
- 6. The scoreboard is the official score. Any questions regarding the score must be raised immediately by a coach at the moment of the disputed scoring. A coach may stand and raise both hands for a scoring issue timeout. Any disputed scores will be settled by the officials and scorekeeper, or the tournament director at the request of one of the officials.
- 7. Subbing must be done through the timer. Players must wait for an official's signal before entering the game.
- 8. Any player, coach, or fan receiving two technical fouls will be ejected from the game. A third technical during the tournament will result in ejection from the tournament.
- 9. Good sportsmanship is expected of all players, coaches, parents, and fans. Please set a good example for everyone!

Play Hard, Be A Good Sport, and Have Fun!